

Prediction and control of slip-free rotation states in sphere assemblies



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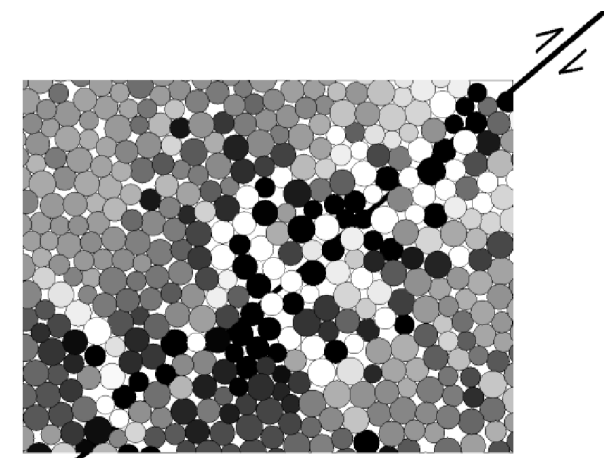
Balls as 3D Gears
APS Physics Focus Story

1 Motivation

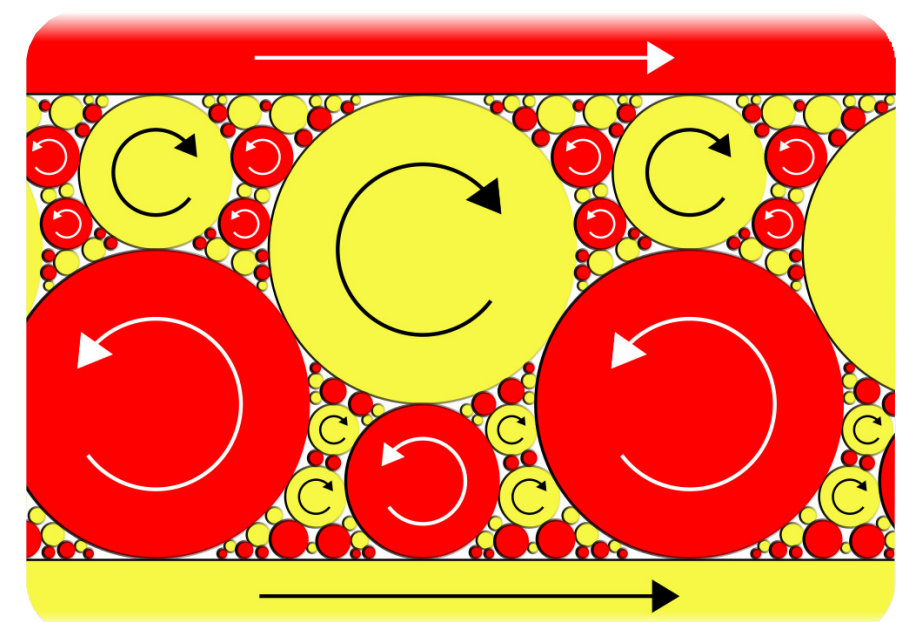
Background

Shear bands in disk packings show formation of **bipartite** assemblies with synchronized rotation

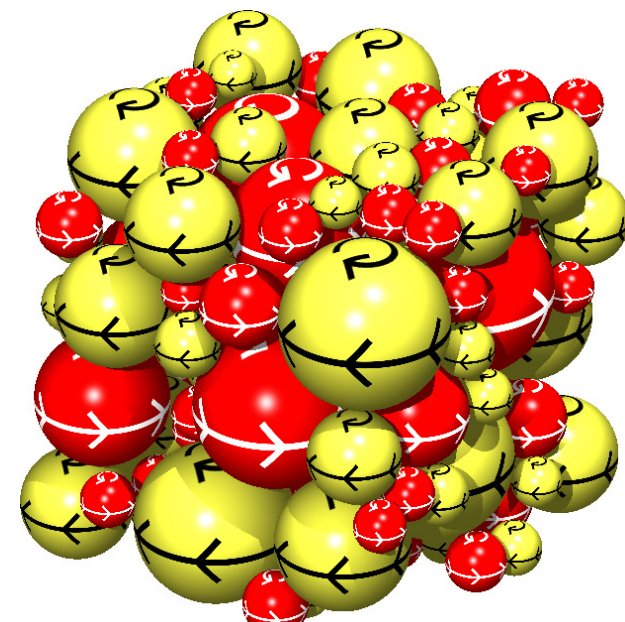
Bipartite assemblies have slip-free rotation states in 2D and 3D [Phys. Rev. Lett. **92**, 044301 (2004)], and serve as simplified models for tectonic shear zones with unexpected low frictional heat formation



Rotations in gray scale
Phys. Rev. Lett. **84**, 638 (2000)



Bipartite assemblies in slip-free rotation states

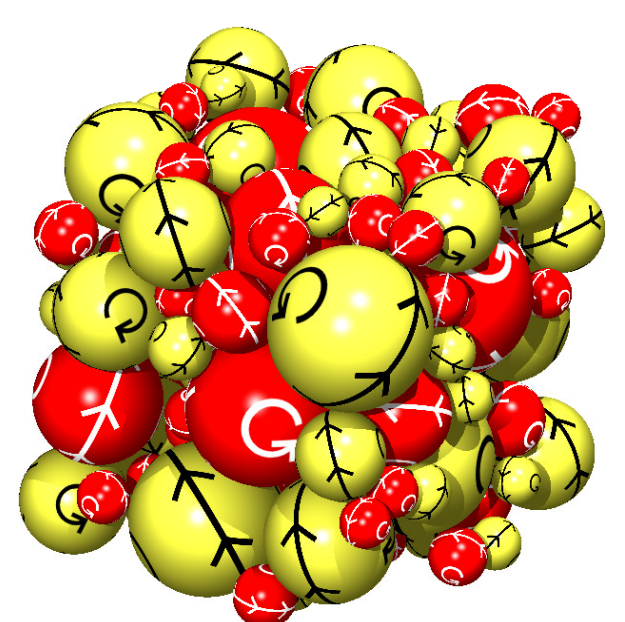


Tectonic shear zone

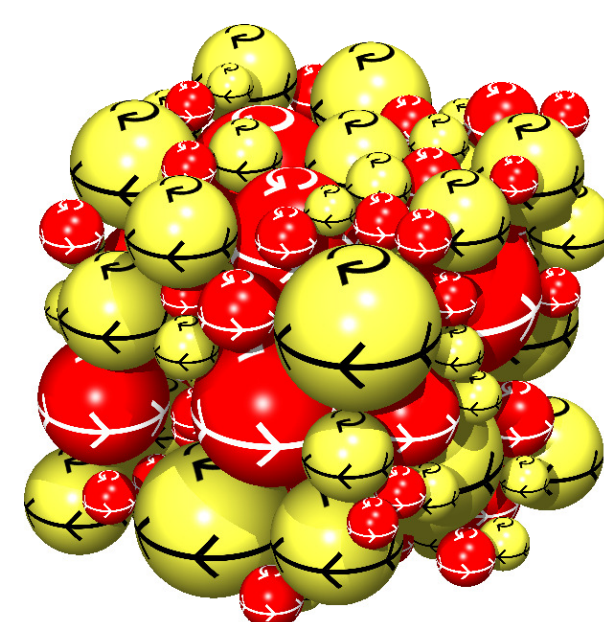
Driving question: How do bipartite assemblies synchronize?

Bipartiteness

Elements can be colored **RED** or **YELLOW** such that no elements of same color touch

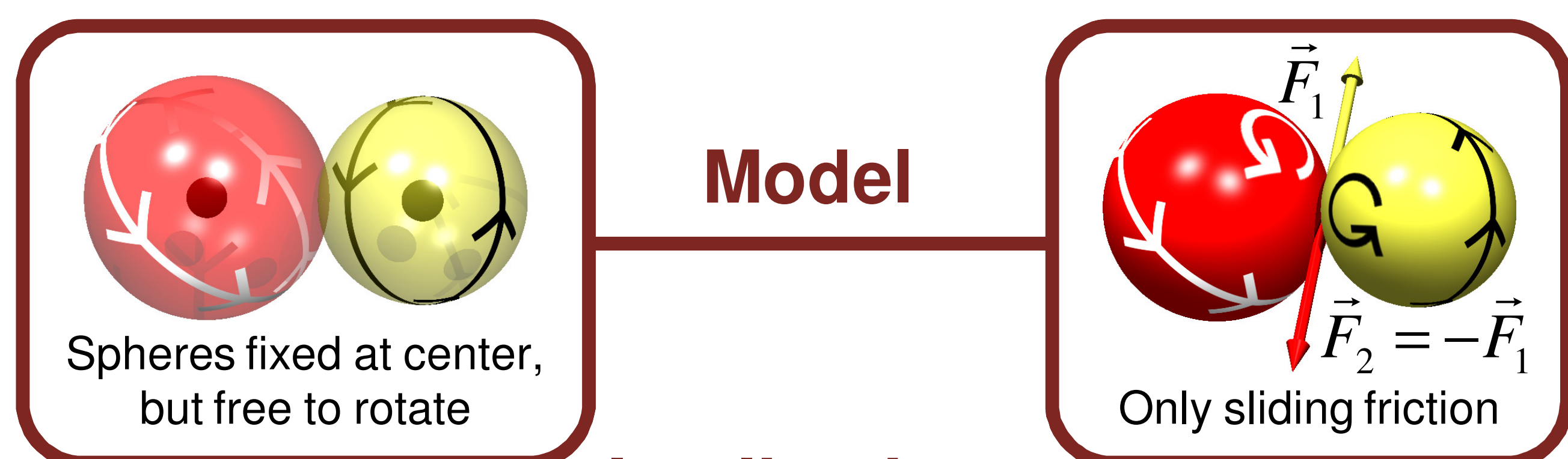


Random initial state:
Slip between spheres



Final, slip-free state:
Touching spheres have the same tangential velocity

2 Theory



Relation between the angular accelerations of contacting spheres
 $m_1 r_1 \ddot{\alpha}_1 = m_2 r_2 \ddot{\alpha}_2$ (simplified for $I_i \propto m_i r_i^2$)

m = mass, r = radius, $\ddot{\alpha}$ = angular acceleration, I = moment of inertia

Time-invariance of special terms of rotational variables:
2D: one scalar sum 3D: one vector sum and one scalar sum (3+1)

$$A = \sum_i s_i m_i r_i \omega_i \quad \vec{A} = \sum_i s_i m_i r_i \vec{\omega}_i, \quad B = \sum_i s_i m_i r_i \vec{\omega}_i \cdot \vec{x}_i$$

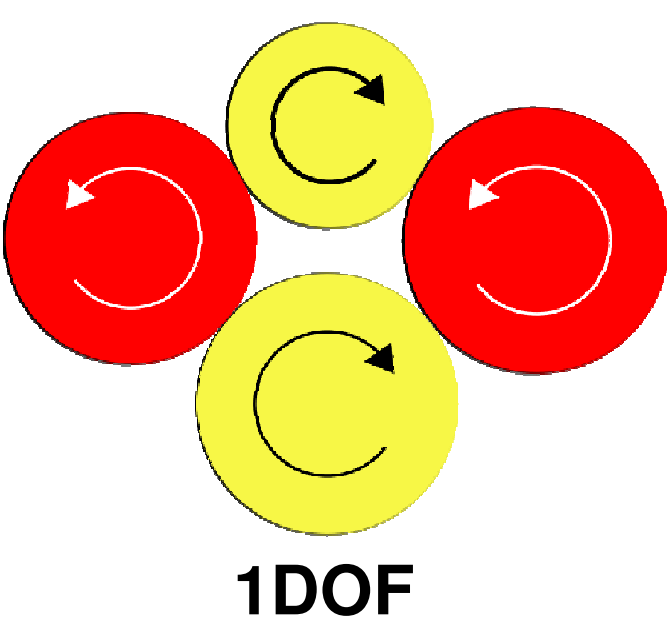
$s_i = +1$, for and -1 , for , $\vec{\omega}$ = angular velocity, \vec{x} = position from the center of mass of the whole assembly

Can we use these to predict the slip-free state?

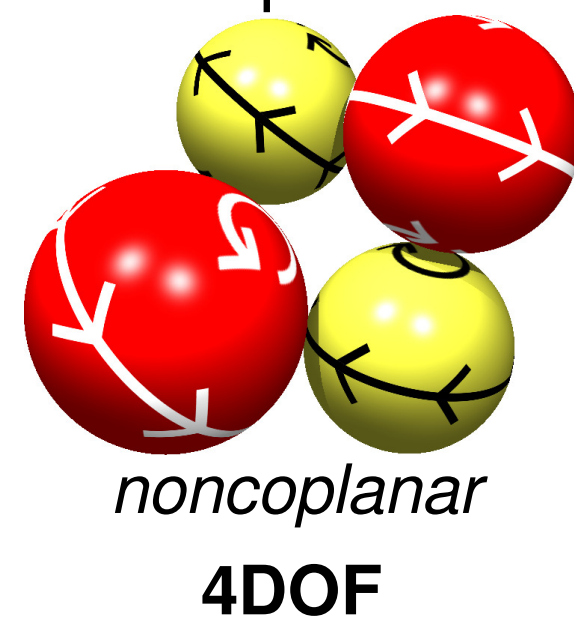
How many degrees of freedom does the slip-free state have?

2D: all the same

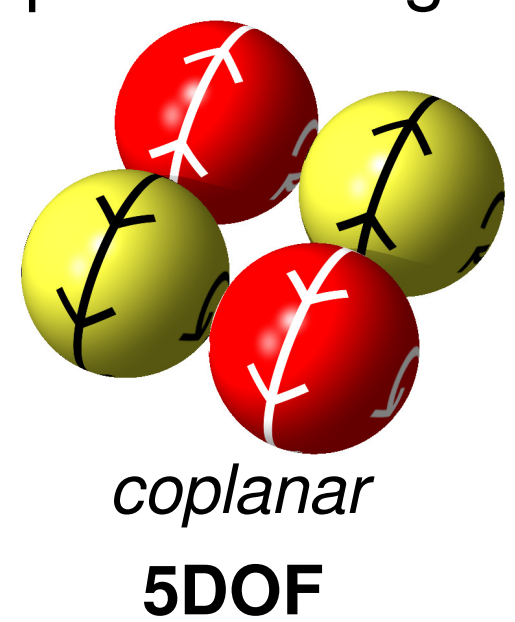
3D: depends on spatial arrangement (4+DOFs)



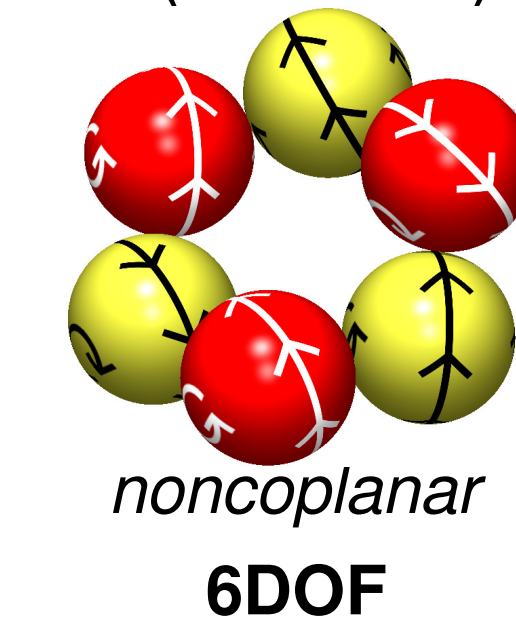
1DOF



noncoplanar
4DOF



coplanar
5DOF

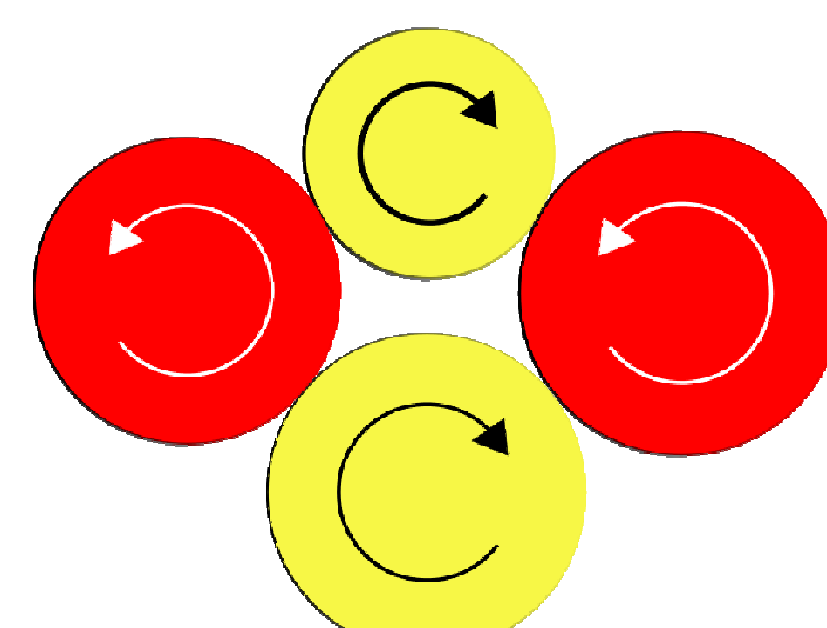


noncoplanar
6DOF

3 Results

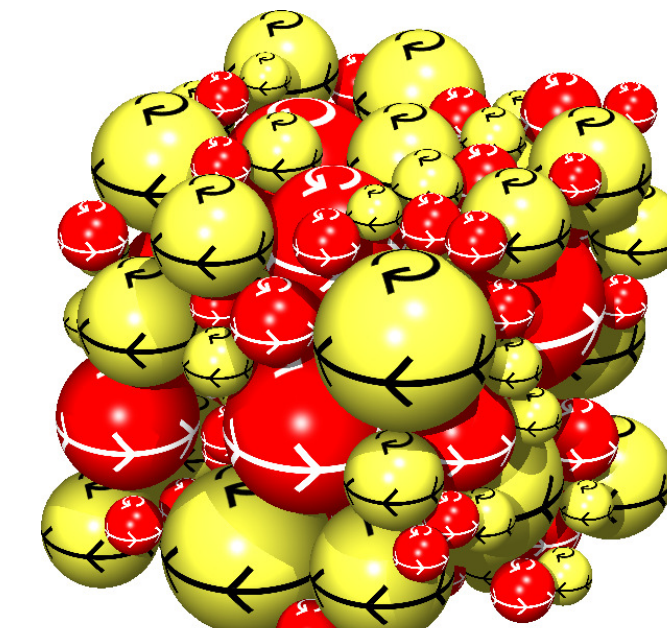
Slip-free state can be predicted by time-invariant terms
In all 2D assemblies In 3D assemblies with 4DOFs in slip-free state

Possible states:

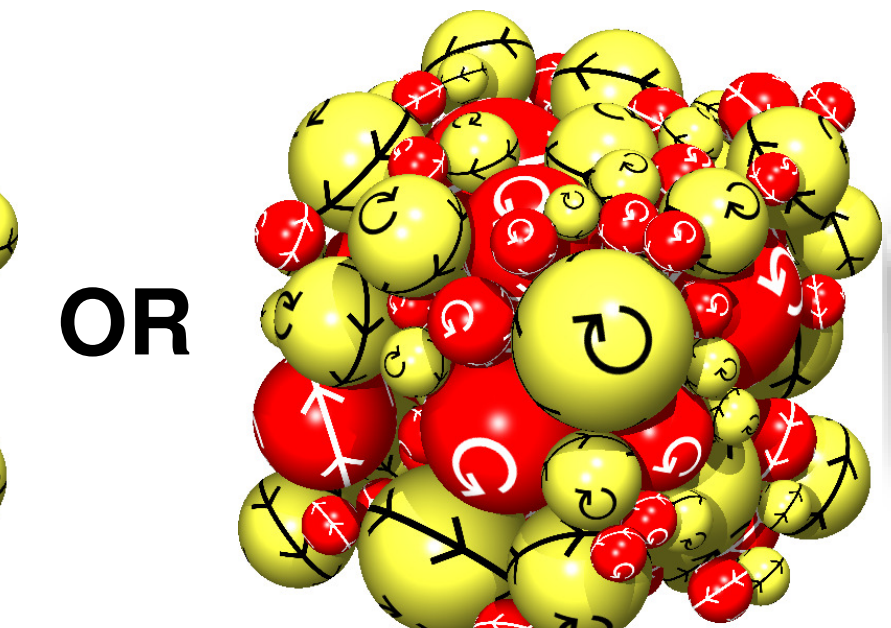


Tangential velocities are equal

Possible states:



Rotation axes parallel (tangential velocities equal)



OR
Rotation axes meet at a point (spheres rotate faster the further away from this point)

These can be constructed systematically!

→ Final state is independent of the strength of friction

$$\omega_i^{final} = \frac{s_i A}{r_i M}$$

$$\vec{\omega}_i^{final} = \frac{s_i}{r_i} \left(\frac{\vec{A}}{M} + \frac{B}{I} \vec{x}_i \right)$$

$$M = \sum_i m_i \quad I = \sum_i m_i |\vec{x}_i|^2$$

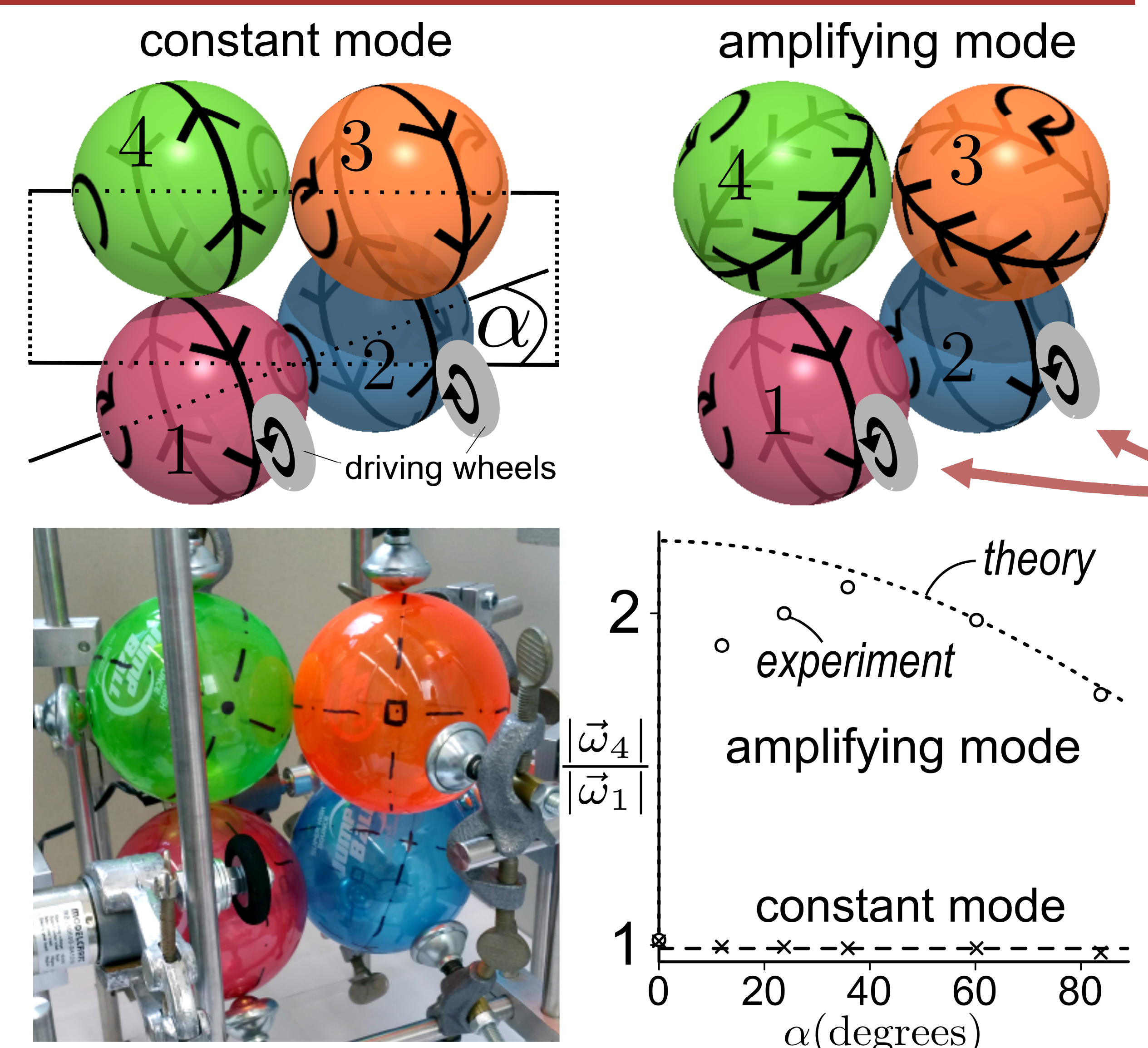
→ Any slip-free state can be controlled by controlling ...

...one disk only

...two spheres only!

3 Experiment

Control of slip-free state



4 Conclusion

- The **ability to control the rotation state** of an assembly of rotating spheres in contact is a **newly discovered functionality** and likely to find use in mechanics and robotics.
- The possibility to **amplify the angular velocities of spheres along an assembly** could be employed as an **alternative to power transmission gears**.

